Player Name:_____ Character Name:_____

STATISTICS

Race:_____ Subrace:_____ Class:_____ Level:_____ Alignment:_____
Sex: Male/Female Kit:_____ Age:_____years Height:_____ft._____in. Weight:_____
Hair:_____ Eyes:_____ World:_____ Homeland:_____

ABILITY SCORES

STR: ( ) To Hit: ____ To Dmg:____ Wgt:_____ Max Press:_____ Open Doors:_____ Bend Bars:____%
DEX: ( ) Reaction Adj:_____ Missile Attack Adjustment:_____ Defensive Adjustment:_____
CON: ( ) Hp Adj:_____ System Shock_____% Resur.Surv.:_____% Poison Save:_____ Regen.:_____turn
INT: ( ) # of Lang:____ Max Spell Lvl:____ Learn Spell:_____% Max#Spell/Lvl:____ Spell Immun.:_____
WIS: ( ) Mag Def Adj.:_____ Bonus Spells:_____ Spell Fail.:____% Spell Immun.:_____
CHA: ( ) Max # of Henchmen:_____ Loyalty Base:_____ Reaction Adjustment:_____

SAVING THROWS

	Saving Throws Modifiers	
Paralization, Poison, Death	( )	( ) ( )
Rod, Staff, Wand	( )	( ) ( )
Petrification, Polymorph	( )	( ) ( )
Breath Weapon	( )	( ) ( )
Spells	( )	( ) ( )

Psionic Power

Base	Current

COMBAT STATISTICS

THAC0

Base

Current

Armor Class

Base

Current

Hit Points

Base

Wounds

WEAPON

Weapon	Modif.	THAC0	#of Att.	SF	Type	Damage S/M	Damage L	Missile Range			Missile ROF	Missile THAC0

Equipment

Item	Wgt.	Num.

Magical Items:

Total Weight: _____

Equipment

Item	Wgt.	Num.

Potions:

Weapons:

Armor:

Food & Drinks:

Total Weight: _____

Treasure

Platinum:

Electrium:

Gold:

Silver:

Copper:

Gems&Jewelry:

Experience:

Current Experience:

Required for Next Level:

Movement

Weight:	Move:
_____ 12(6)	[_____]
_____ 11(5)	[_____]
_____ 10(5)	[_____]
_____ 9(4)	[_____]
_____ 8(4)	[_____]
_____ 7(3)	[_____]
_____ 6(3)	[_____]
_____ 5(2)	[_____]
_____ 4(2)	[_____]
_____ 3(1)	[_____]
_____ 2(1)	[_____]
_____ 1(1)	[_____]
Horse:_____ (___)	[_____]
Horse:_____ (___)	[_____]

Age:

[_____] -1 STR,CON; +1 INT,WIS
[_____] -2 STR,DEX,CON; +1WIS
[_____] -1 STR,CON; +1 INT,WIS
[_____] -1 STR,DEX,CON; +1 INT,WIS
(_____) Maximum Age

Additional Information:

Nonweapon Proficiencies

Proficiencies	Slt.	Chk.

Weapon Proficiencies

Spells

Spell Name	C.Time	Comp.	Sav.Thr.	# of Spell

Spells

Spell Name	C.Time	Comp.	Sav.Thr.	# of Spell

Spells

Spell Name	C.Time	Comp.	Sav.Thr.	# of Spell

Spells

Spell Name	C.Time	Comp.	Sav.Thr.	# of Spell

Spells

Spell Name	C.Time	Comp.	Sav.Thr.	# of Spell

Spells

Spell Name	C.Time	Comp.	Sav.Thr.	# of Spell

Spells

Spell Name	C.Time	Comp.	Sav.Thr.	# of Spell

Spells

Spell Name	C.Time	Comp.	Sav.Thr.	# of Spell

Psionic Powers

Power	Prep.Time	Init. Cost	Maint.Cost

Psionic Powers

Power	Prep.Time	Init. Cost	Maint.Cost

Psionic Powers

Power	Prep.Time	Init. Cost	Maint.Cost

Psionic Powers

Power	Prep.Time	Init. Cost	Maint.Cost